

THE 10 DRINKING COMMANDMENTS

With this commandments, fun is guaranteed.

Our commandments, which have been developed over the years at all sorts of social gatherings and have long since become established, don't need much explanation-just little bottles. And a few friends who want to have lots of fun.

- 1. Kuemmerling friends accept these commandments.
- 2. Only full Kuemmerling bottles are allowed to stand.
- 3. Empty Kuemmerling bottles will be laid down.
- 4. Whoever disregards the 3rd commandment, has to hand out another round of Kuemmerling.
- 5. It's only allowed to read the number on the bottom of the bottle, after drinking it.
- 6. Whoever has a Kuemmerling bottle with the number "00" immediately receives another Kuemmerling from the game host.
- 7. In the Kuemmerling number game, the winners are the ones that remain under the highest number.
- 8. The one with the highest number has to buy a new round of Kuemmerlings and can demand a rematch.
- 9. Kuemmerling bottles with illegible or missing numbers are considered a free ticket for the next round.
- 10. In case of any confusion, the game host has the last say.

